**URBAN PIXELS**
*Urban Conga – Tampa*

These light prisms are designed to attract attention and spark activity. People are encouraged to explore their creativity by making alien space ships, futuristic benches or whatever their imagination suggests. *Urban Pixels* is underwritten by the Tampa Bay Rays.

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**HEARD*TPA**
*Nick Cave – Chicago*

Lights On Tampa commissioned artist Nick Cave to bring his HEARD - TPA to downtown Tampa’s Curtis Hixon Waterfront Park. HEARD is an artful performance that has taken place from NYC to Hong Kong and is comprised of a magical, choreographed herd of 30 dancing horses that are actually 60 local dancers. These dancers come together with musicians and original music for an unforgettable evening. HEARD - TPA performances will take place at 6:30 and 8:30 p.m. each night. Choreography by Nick Cave and William Gill. Produced by Bob Faust. Musical arrangement by Ray Villadonga performed by rayzilla’s Adjustable Music Monsters featuring members of WAHH! World Fusion Band. HEARD - TPA is funded in part by the National Endowment for the Arts.

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**SHADOW PLAYS**
*The Creative Movement Company – St. Petersburg*

*Shadow Plays* debuted at Lights On Tampa 2011 and is back by popular demand! *Shadow Plays* allows both performers and event participants to experiment with improvisational movement and light to entertain and empower the performers as they bring shadows to life. Sponsored in part by Caspers Company.

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**RIVER GLOW**
*Wannemacher Jensen Architects – St. Petersburg*

*River Glow* is an underwater installation that is intended to draw patrons to the Riverwalk. For Lights On Tampa, this artwork brings the river into play by providing a glimpse into its “night life.” After Lights On Tampa, and with the completion of the adjacent portion of the Riverwalk, *River Glow* will be reinstalled as a permanent feature along this pedestrian path and provide opportunities to interact with a lighting feature. Check out the amphitheater in Kiley Garden also designed by WJA!

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**UPLIT**
*Words By Silvia Curbelo – Tampa*

A simple phrase can capture the essence of something or some place, it can elude, evoke, suggest and inspire. Encountering a phrase or words out of context in the streets of a city park can also invite the passer-by to remember a story, give the element of surprise, it can start a conversation, bring a smile or encouragement, make a memory, it can invite us in, but into what we may not be exactly sure. Words are by Tampa Poet Silvia Curbelo and were selected from an open call to wordsmiths and poets by a jury.

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**RECURRENCE**
*Luftwerk – Chicago*

*Recurrence* is a field of light whereby the grid-like pattern is based on a 12 hour timetable of a 7 day sequence. The specified height of each LED light unit parallels the tide measurement of the Hillsborough River in the corresponding time. Lighting design for the grid is an organic interpretation of the fluid dynamics, diurnal time measurements and the local environment of the Hillsborough River. *Recurrence* is accompanied by percussive music composed by Owen Clayton Condon. The music accents the tidal high and lows and heightens the walk through experience.

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**SKY STRIKER**

*Sky Striker* is inspired by the classic carnival game High Striker, the traditional ‘test of strength’ or strongman’ game where a participant swings and strikes a base with an oversized mallet causing a puck to shoot up a vertical chart and strike a bell that measures his/her strength. *Sky Striker* is rigged much like the traditional High Striker game with mallet and base and tower, however, rather than seeing your results on a lighted board, they appear on the adjacent 31 floor Rivergate Tower. Concept by Traction Architecture; designed and engineered by Freeman Co. Sponsored in part by SYKES and the City of Tampa Downtown CRA.

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For more information, visit www.lightsontampa.org